Fimble

Mobile Developer Accounts Setup

Contents

The document contains the following sections:

Introduction

Below you will find the process of downloading the fimble application, as well as the process of uploading it to your App Store & Google Play account.

- **Procedure for downloading the application for testing, from the Developer account of iProject**

  After the creation of the application, we send it to Apple and Google, and once the review is over, we will share with you a link that will give the possibility to download the beta version of your application. (Estimated time till beta review is done: 2-5 days)

- **Procedure for uploading the application to your App Store & Google Play account**

  When it is decided that the application is ready for upload to both application stores, you should follow the procedure below to create your own Apple Developer and Google Play Developer accounts. The application will be uploaded from your account. Notice that from the moment we submit the application for review to the providers the process might take up to 10 days.

Once you have completed all the following steps and the invitation is sent successfully, we manage the rest of the process.

# Apple Developer Account Enrollment

Before you begin:

It is important these 2 steps are followed. This will eliminate any problems setting up your accounts with Apple.

- You must have a **D-U-N-S Number.**
- When you set up your iTunes Developer account you must enroll as an "**Organization**".

Enroll an Apple Developer Account with a new or existing Apple ID

You will need to have, or create, an Apple ID with which your new Apple Developer account will be associated. Apple charges an annual $99 fee for your developer account.

1. Start here: https://developer.apple.com/programs/enroll/

2. Read through the checklist of items required before enrolling then select. The required items are:

   - You must enroll as an "**Organization**" and
   - Have a **D-U-N-S Number**.

3. The D-U-N-S Number is a unique nine-digit number that identifies business entities on a location-specific basis. Please visit https://developer.apple.com/support/D-U-N-S/ for more information and or to request a D-U-N-S Number.

4. **Start Your Enrollment.**
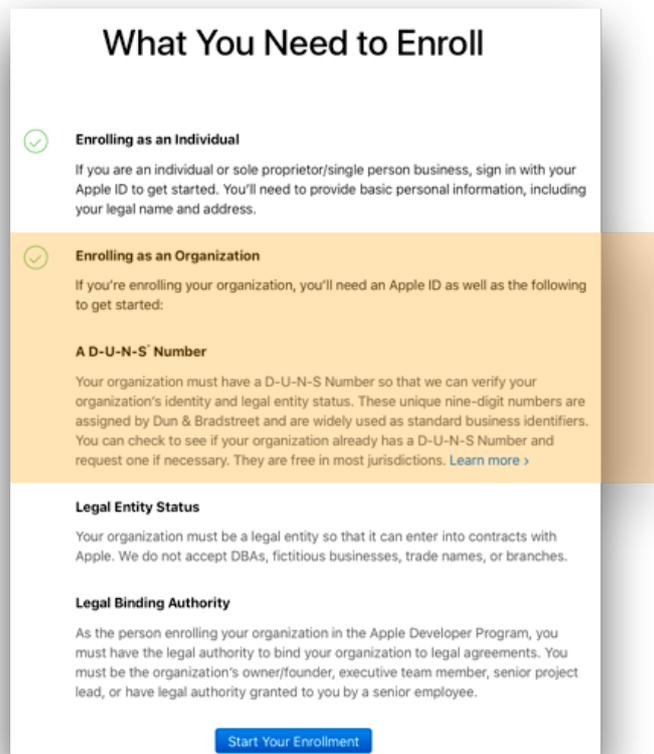
5. Enter your Apple ID or click on **Create Apple ID** to create one.

6. Select the appropriate option under Entity Type which is **Company/Organization.** Then select **Continue**.

Note: Apple requires you to sign up as a "**Company/Organization**" in order to be able to support multiple users, and is therefore a requirement for the MiGym deployments platform. As such, you will require a DUNS number.

7. Enter the required Contact Information and read through the license agreement. Next, select **Continue**.

8. Verify the information that you've entered and select **Continue.**

9. Review the purchase details and select **Purchase.**

10. You will then be directed to a "**Sign In**" page, simply enter your Apple ID credentials.

11. Enter the necessary billing information and select **Continue**.

Granting iProject Access

Invite iProject to your new Apple Developer account so we can begin to provision and manage your apps.

1. Sign in to developer.apple.com/account, and click "**People**". Next click Invite People.

Note: If you do not see this "People" Icon, when you login into your Developer Account this is an indication you may have set up your Apple Developer Account improperly.   You must set up your account as an "**Organization**" and not as an Individual.
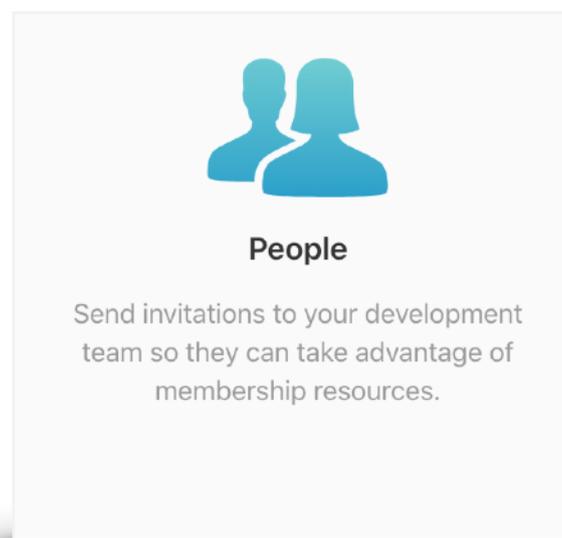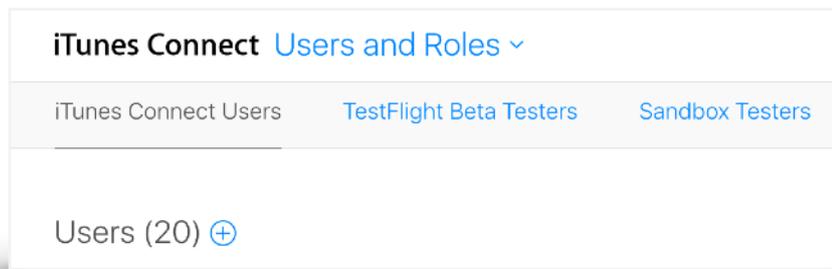

Under the "**Invite as Admins**" title enter "**yannisdigital@gmail.com**" and select Invite.

Next visit: https://itunesconnect.apple.com/

- If you're prompted to login use your newly created Apple ID to sign in.
- On the iTunes Connect homepage, click "**Users and Roles**"
- Click the plus sign.

Enter the individual's user information (first name, last name, and email address), and click "**Next**".

- First Name: **iProject**
- Last Name: **Support**
- Email Address: **yannisdigital@gmail.com**

2. Click "**Next**" to continue

3. Select the "**Roles to assign**" to this user and select "**Admin**". Then select "**Next"**.

You are ready.

Google Play Developer Account Enrollment

To publish Android apps on Google Play, you'll need to create a Google Play Developer account.

1. Sign up for a Google Play Developer account

   - Using your Google Account, sign up for a Developer account.
   - Once you have a Developer account, you can use the Play Console to publish and manage your apps.

2. Accept the **Developer Distribution Agreement**

During the signup process, you'll need to review and accept the Google Play Developer Distribution Agreement.

3. Pay registration fee

There is a $25 USD one-time registration fee that you can pay with the following credit or debit cards:

   - MasterCard
   - Visa
   - American Express
   - Discover (U.S. only)
   - Visa Electron (Outside of the U.S. only)

Note: Prepaid cards are not accepted. The types of cards accepted may vary by location.

4. Complete your account details

Type your account details. Your "**Developer name**" is displayed to customers on Google Play. You can add more account information after you've created your account.

Note: To process your request for a Play Developer account you may be asked for a valid government ID and a credit card, both under your legal name. If this information is determined to be invalid, your registration fee will not be refunded.

Invite iProject to your account:

After logging in to the **Google Play developer** console, go to Settings ➜ **Users** & permissions.

Click the "**Invite new user**" button in the top-right corner of the screen. In this part, you should invite this email "yannisdigital@gmail.com" and give the **user Administrator rights.**

Firebase Account Enrollment

Firebase account is used to connect your services from your Google cloud console account into your application. To connect your project through the Firebase platform follow the steps below:

1. Open this link: https://console.firebase.google.com/u/0/ and make sure that you are signed in with the same google account you are using for Google cloud console. You can change your account by pressing the following icon on the top right of the page. Then click on "Create a project".
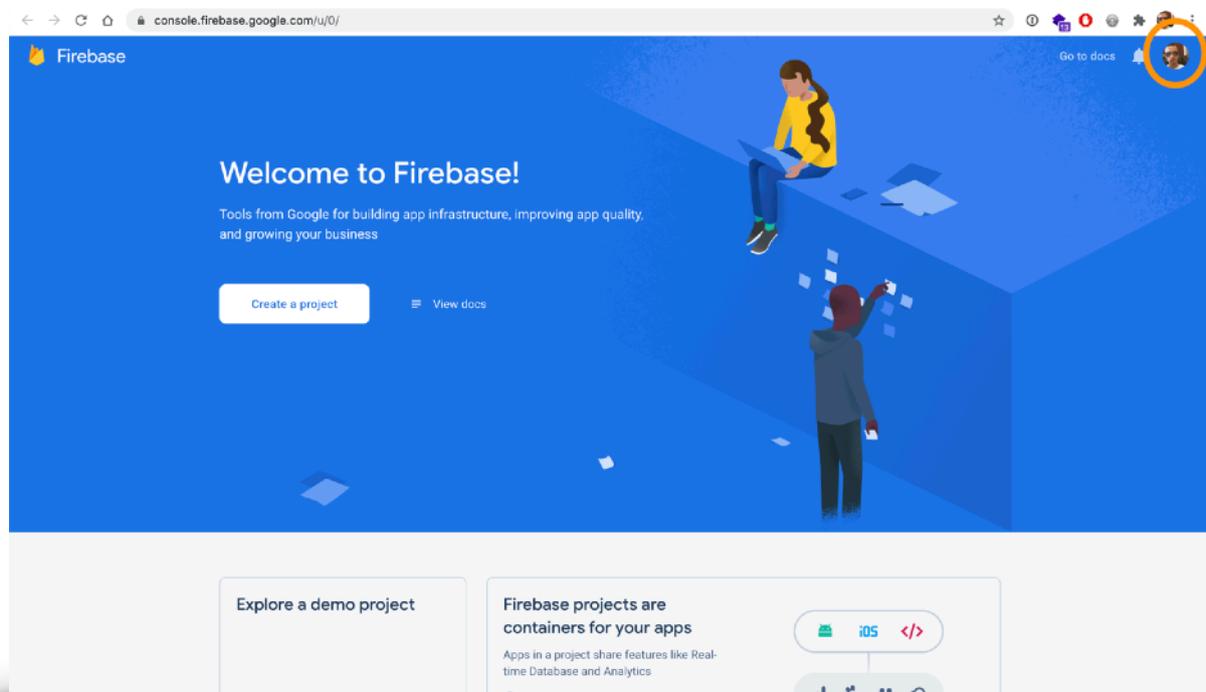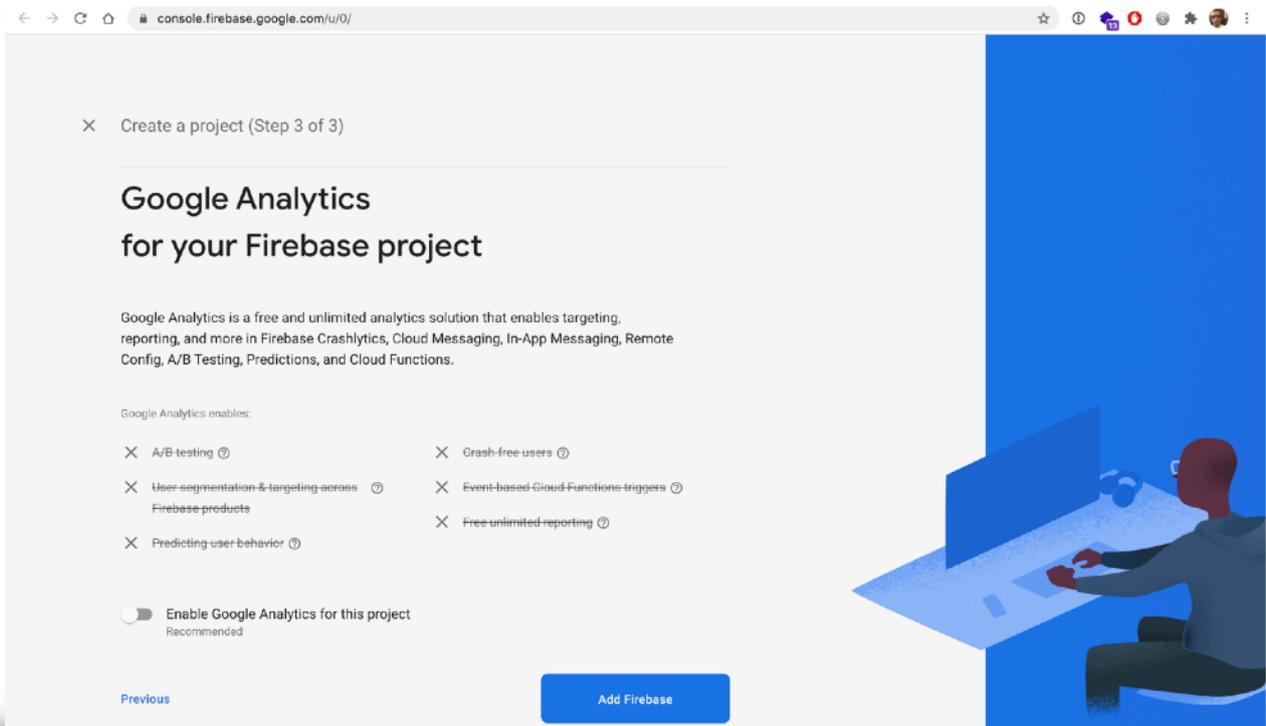

2. Create a project - This is the step to connect your Google cloud console account to Firebase. Select your project, it should appear in the dropdown below, accept the terms and press "Continue".
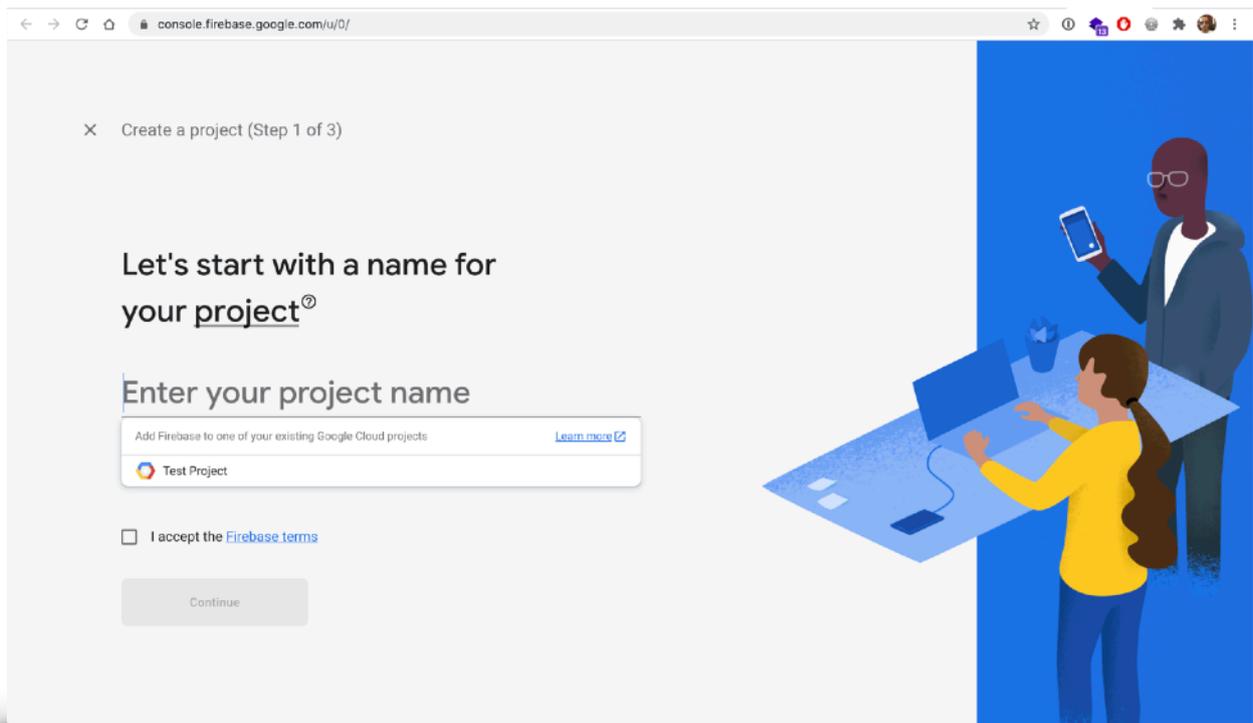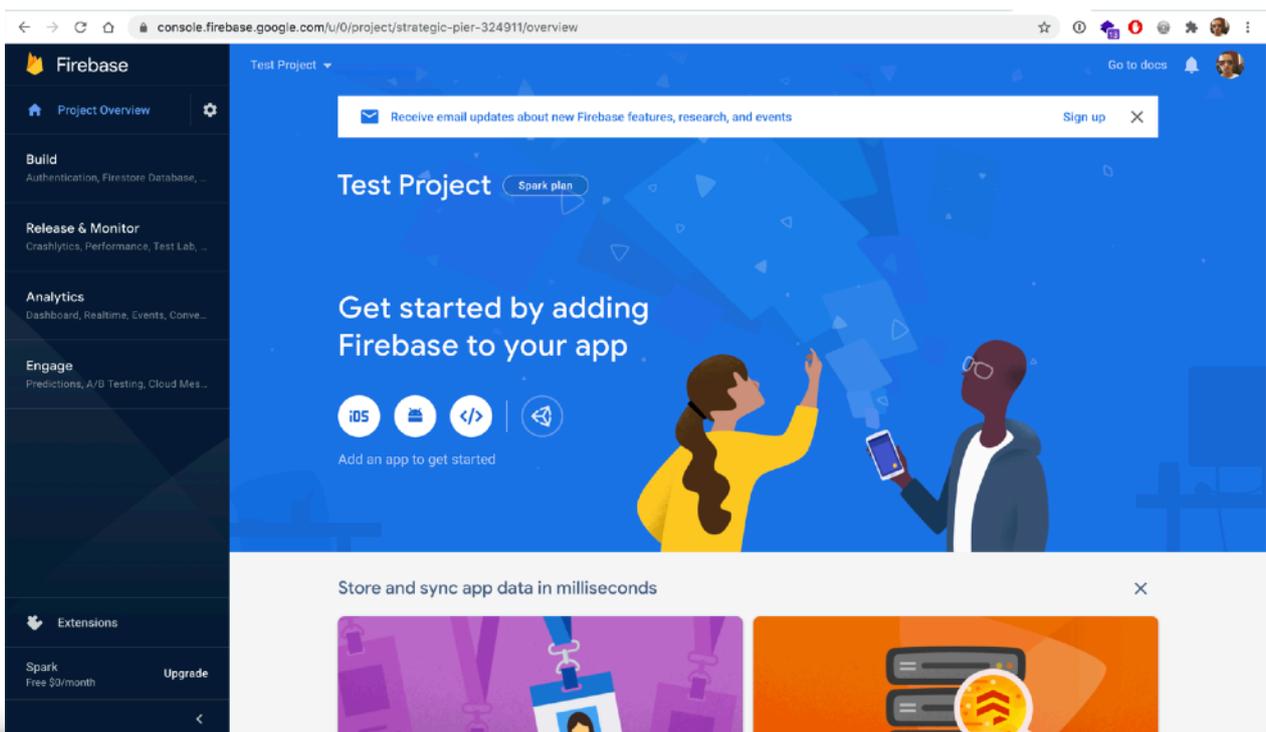
3. In the next page, press "Continue" again.
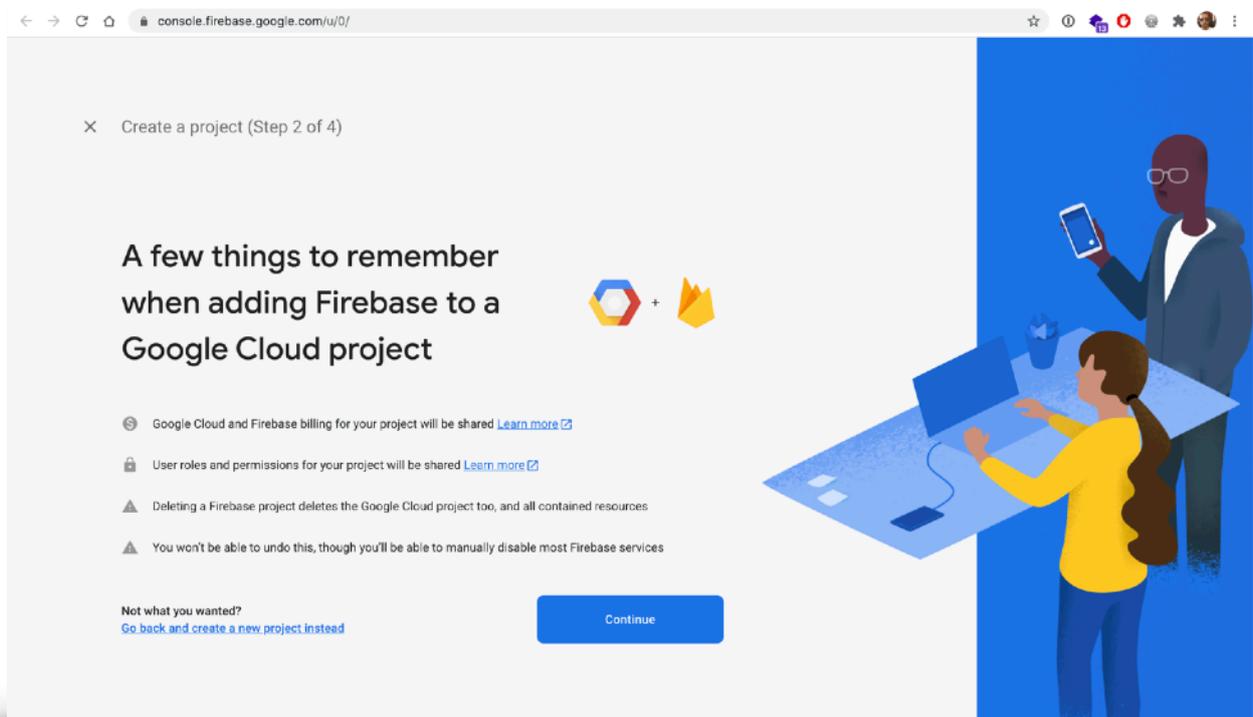
4. Analytics can be added later so you can skip this step. Press "Add Firebase"
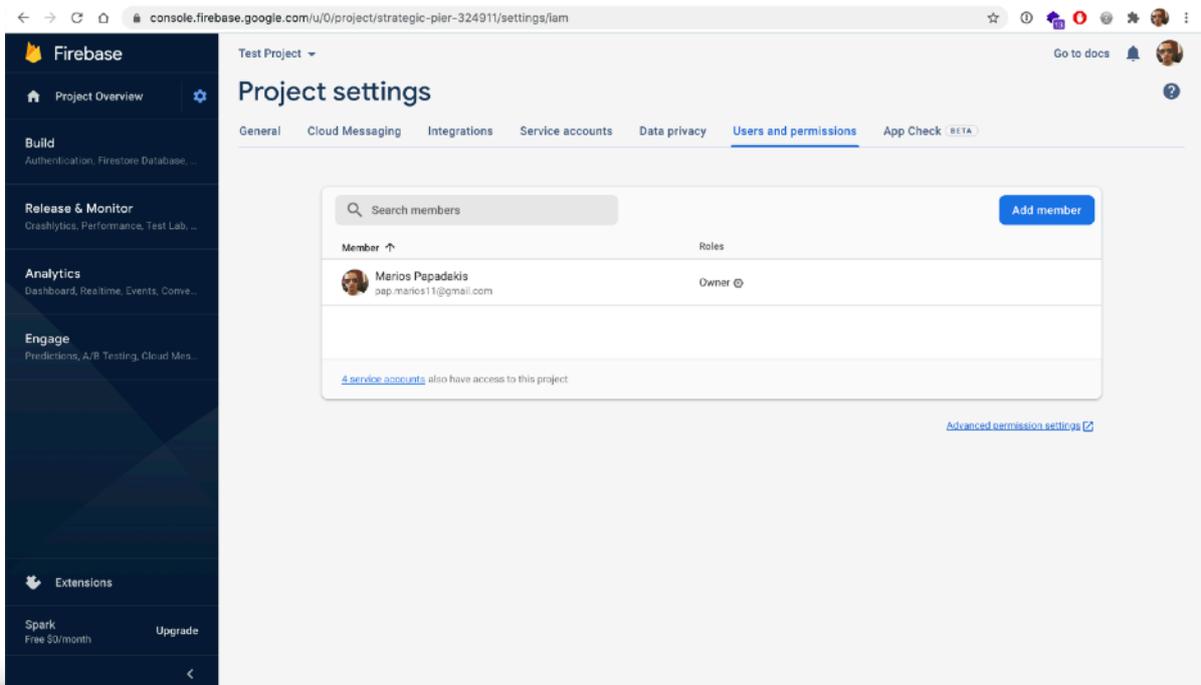

5. Your Firebase account is ready. On the bottom of the dropdown there is a plan upgrade option. In order to have access to all of your services and add-ons you should upgrade it to "Blaze" plan.

6. Final step is to invite us to your Firebase account so we can properly set up everything for you. You can do that by clicking the gear on the top left of the page and then "Users and permissions".
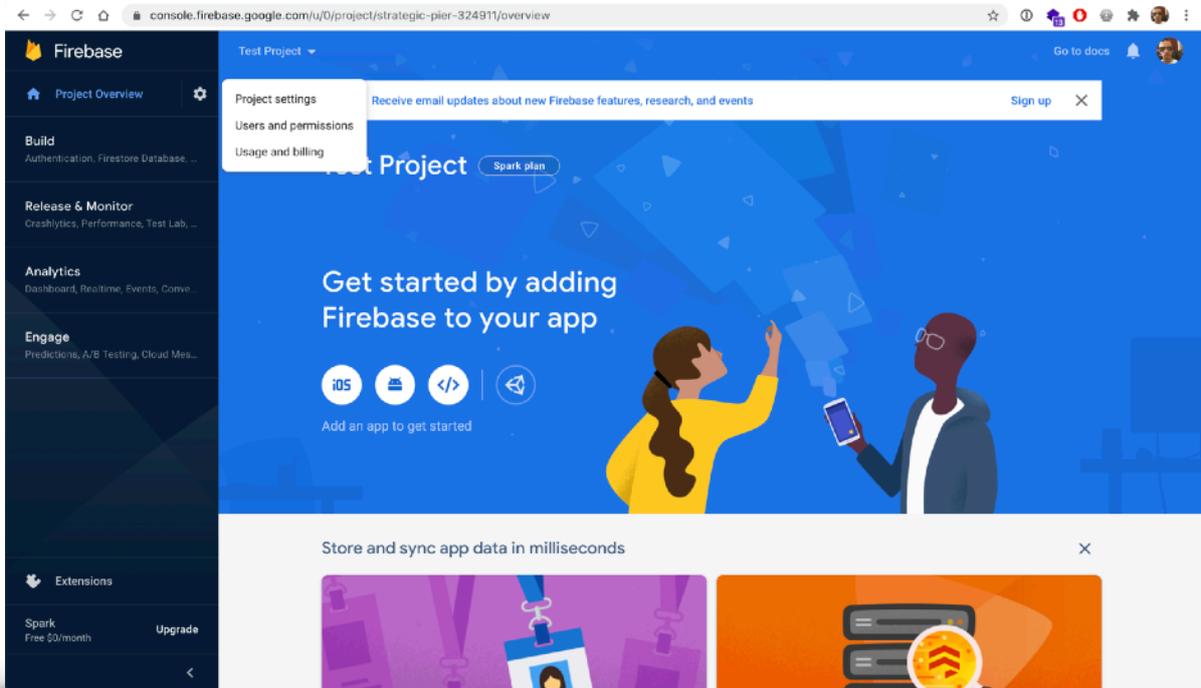
7. Press the "Add member" button and invite the following email address "iprojectmarketing@gmail.com". You should give us owner rights.

You are done!